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|  | **JAVASCRIPT MATH FUNCTIONS**  var val1=2;  console.log(Math.sqrt(val1)); // o/P: 1.4142135623730951 |
|  |  |
|  | console.log(Math.pow(7, 3)); // 343 |
|  |  |
|  | var val2= 5.3; |
|  |  |
|  | console.log(Math.round(5.3)); // O/P: 5 |
|  | console.log(Math.round(5.6)); // O/P: 6 |
|  | console.log(Math.round(5.5)); // O/P: 6 |
|  | console.log(Math.round(-5.5)); // O/P: -5 |
|  |  |
|  | console.log(Math.floor(5.3)); // O/P: 5 |
|  | console.log(Math.ceil(5.3)); // O/P:6 |
|  |  |
|  |  |
|  | console.log(Math.log(8)); // O/P:2.0794415416798357 |
|  |  |
|  | var array1 = [2, 3, 5]; |
|  |  |
|  | console.log(Math.min(...array1)); // O/P:2 |
|  | console.log(Math.max(...array1)); // O/P:5 |
|  |  |
|  | console.log(Math.random(2)); // output: a number between 0 and 1 |